## **Proof Theory in The Light of Categories**

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#### Part 1 - Proof Theory

### From global- to local-rules calculi

- Axiomatic Calculi
- Natural Deduction Calculi
- Sequent Calculi
- Cut-elimination

## From holistic to modular calculi

- Display Calculi
- Propositions- and Structures-Language
- Display Postulates and Display Property
- Structural Rules
- Operational Rules
- No-standard Rules

Axiomatic calculi á la Hilbert were the first to appear and, typically, are characterized by 'more' axioms and 'few' inference rules, at the limit only one (Modus Ponens).

- The objects manipulated in such calculi are formulas.
- The meaning of logical symbols is *implicitly defined* by the axioms that, also, set their mutual relations.
- Again, the axioms allow only an *indirect control* of the 'structure'.

$$\begin{array}{ll} 1 & (A \rightarrow ((A \rightarrow A) \rightarrow A)) \rightarrow ((A \rightarrow (A \rightarrow A)) \rightarrow (A \rightarrow A)) \\ 2 & A \rightarrow ((A \rightarrow A) \rightarrow A) \\ 3 & (A \rightarrow (A \rightarrow A)) \rightarrow (A \rightarrow A) \\ 4 & A \rightarrow (A \rightarrow A) \\ 5 & A \rightarrow A \end{array}$$



where the leaves are all instantiations of axioms.

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$$2 \qquad A \to ((A \to A) \to A)$$

$$3 \qquad (A \to (A \to A)) \to (A \to A)$$

$$4 \qquad A \to (A \to A)$$

$$5 \qquad A \to A$$



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where the leaves are all instantiations of axioms.

- proofs on the system are simplified for systems with few and simple inference rules;
- the space of logics can be reconstructed in a modular way: adding axioms to a previous axiomatization we get other logics.

Disadvantages:

- the proofs in the system are long and often unnatural;
- the meaning of connectives is global: e.g. the axiom
   (A → B) → ((C → B) → (A ∨ C → B)) involves different
   connectives;
- the derivations are global: e.g. only Modus Ponens is used to prove all theorems.

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*Natural deduction calculi* á *la* Gentzen are characterized by the use of assumptions (introduced by an explicit rule) and different inference rules for different connectives.

- The objects manipulated in such calculi are formulas.
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$$\underbrace{ \begin{bmatrix} A \land B \end{bmatrix}^3}_{\begin{array}{c} A \land \neg A \end{bmatrix}^3} E_{\land} \begin{bmatrix} \neg A \end{bmatrix}^4}_{\begin{array}{c} A \land \neg A \end{bmatrix}^3} I_{\land} \\ \begin{array}{c} \hline B & [\neg B]^5 \\ \hline B \land \neg B \end{bmatrix}^6}_{\begin{array}{c} A \land \neg A \end{bmatrix}^3} I_{\land} \\ \hline \hline B \land \neg B \end{bmatrix}^6}_{\begin{array}{c} A \land \neg B \end{bmatrix}^6}_{\begin{array}{c} A \land \neg A \end{bmatrix}^3} I_{\land} \\ \hline \hline (A \land B) & \neg (A \land B) \\ \hline \neg (A \land B) & \neg (A \land B) \\ \hline \neg (\neg A \lor \neg B) \\ \hline A \land B \rightarrow \neg (\neg A \lor \neg B) \end{array}}_{\begin{array}{c} 1,3,5 I \rightarrow \end{array}} I_{\land} \\ \end{array}$$

- the proofs in the system are natural;
- the connectives are introduced one by one (this is in the direction of proof-theoretic semantics);

Disadvantages:

- assumptions tipically are discharged after many steps in a derivation;
- it is not simple to reconstruct the space of the logics;
- it is difficult to obtain natural deduction calculi for non-classical or modal logics.

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**Sequent calculi** á la Gentzen are characterized by a single axiom (Identity), the use of assumptions and conclusions, by different inference rules for different connectives and for different structural operations.

- Objects manipulated in such calculations are sequents: Γ ⊢ Δ where Γ and Δ are (possibly empty) sequences of formulas separated by a (poliadyc) comma.
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A⊢	$A \qquad w \stackrel{\perp}{\underline{}} A, \perp$	<u>⊢⊥</u> ⊢⊥	B⊢B	$w \xrightarrow{\perp \vdash} B, \perp \vdash$	<u>⊥</u> ⊥
	$A, A  ightarrow \bot \vdash \bot$		<i>B</i> , <i>B</i>	$\rightarrow \bot \vdash \bot$	
	$A, \neg A \vdash \bot$	-	E	$B, \neg B \vdash \bot$	
	$A \land B, \neg A \vdash \bot$	-	$A \wedge B$	$B, \neg B \vdash \bot$	
	E A /	$\land B, \neg A \lor \neg$	¬B⊢⊥		
		$\vee \neg B, A \land$	$B \vdash \bot$		
		AA	$A \vdash \neg A$	$/ \neg B \rightarrow \bot$	
		A ^	. B⊢¬(¬.	$A \lor \neg B$ )	

- the derivations are local;
- the proofs in the system are *automatizable* (if the calculus enjoy cut-elimination);
- a distinction between connectives and structure is introduced (this is in the direction of proof-theoretic semantics).

Disadvantages:

- the space of logics cannot be reconstructed in a modular way (if the calculus is non-standard, i.e. as usual for modal logics);
- it is not simple to obtain sequent calculi for substructural or modal logics (with the sub-formula property).

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$\Gamma \vdash C, \Delta$	$\Gamma', C \vdash \Delta'$	$\Gamma \vdash C, \Delta$	$\Gamma, C \vdash \Delta$	$\Gamma \vdash C$	$\Gamma', C \vdash \Delta$	$\Gamma \vdash C, \Delta$	$C\vdash \Delta'$
Г', Г	$-\Delta', \Delta$	Γŀ	- Δ	Γ'	, Γ ⊢ Δ	$\Gamma \vdash \Delta$	Δ', Δ

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#### **Theorem (Cut-elimination)**

If  $\Gamma \vdash \Delta$  is derivable in the calculus S with Cut, then it is in S without Cut.

The *cut-elimination* is the most fundamental technique in proof theory and many important syntactic properties derive from it (e.g. decidability).

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A cut is an intermediate step in a deduction, by which a conclusion(s)  $\Delta$  can be proved from the assumption(s)  $\Gamma$  via the lemma C. 'Eliminating the cut' from such a proof generates a new (and lemma-free) proof of  $\Delta$ , which exclusively employs syntactic material coming from  $\Gamma$  and  $\Delta$  (*subformula property*).

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Typically, syntactic proofs of cut-elimination are non-modular: if a new rule is added, cut-elimination must be proved from scratch.

Display calculi were introduced by Belnap [1.2] to provide a

- uniform account for cut-elimination;
- a 'pure' proof-theoretical analysis of logics;
- a tool useful to 'merge' different logics.

Display calculi generalize sequent calculi allowing:

- different '*structural connectives*' (not just the Gentzen's comma), where the structures in X ⊢ Y are binary trees (not sequences);
- a set of structural rules named *Display Postulates*, that give the Display Property (essential in Belnap's cut-elimination).

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	$A \land B \vdash A \qquad \bot \vdash \bot$	$A \land B \vdash B$ $\bot \vdash \bot$
	$A \rightarrow \bot \vdash A \land B > \bot$	$B  ightarrow \perp dash A \land B > \perp$
	$\neg A \vdash A \land B > \bot$	$ eg B \vdash A \land B > \bot$
	$\neg A \lor \neg B \vdash (A \land$	$B>\perp$ ); ( $A\wedge B>\perp$ )
	$\neg A \lor \neg B \vdash A \land B$	$3 > \bot$ >
	$A \land B$ ; $\neg A \lor \neg B \vdash \bot$	;
;	$\neg A \lor \neg B$ ; $A \land B \vdash \bot$	
>	$A \land B \vdash \neg A \lor$	$\neg B > \bot$
	$A \land B \vdash \neg A \lor$	$\neg B  ightarrow \bot$
	$A \land B \vdash \neg (\neg A)$	$(\vee \neg B)$

cut-elimination is a consequence of design principles, by the following:

#### Theorem (Cut-elimination [1.2] [1.5])

If a logic is 'properly displayable', then it enjoys cut-elimination

 space of logics can be reconstructed in a modular way, because of:

#### Došen Principle [1.5]

The rules for the logical operations are never changed: all changes are made in the structural rules

 a 'real' proof-theory is possible for substructural and modal logics (e.g. *separated*, *symmetrical* and *explicit* introduction rules for the normal modal operators are available).

Disadvantages:

• not amenable for proof-search (because of Display Postulates).

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As case study, we consider the display calculus (plus explicit negations) introduced in Greco, Kurz, Palmigiano [1.3] for the Baltag-Moss-Solecki logic of Epistemic Actions and Knowledge EAK [1.1].

#### For each agent $a \in Ag$ and action $\alpha \in Act$ ,

 Propositions are built from a set of atomic propositional variables AtProp = {p, q, r, ...} and two constants ⊥ and ⊤:

• Structures are built from formulas and one structural constant I:

$$X := \begin{cases} I \mid A \mid X; X \mid X > X \mid *X \\ \bullet_{a}X \mid \circ_{a}X \mid \{\alpha\}X \mid \widehat{\alpha}X. \end{cases}$$

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$$A := \begin{cases} p \mid \bot \mid \top \mid A \land A \mid A \lor A \mid A \to A \mid A \to A \mid A \to A \mid \neg A \mid \neg A \mid \neg A \mid \\ \diamond_{a}A \mid \Box_{a}A \mid \blacklozenge_{a}A \mid \blacksquare_{a}A \mid [\alpha]A \mid \langle \alpha \rangle A \mid \widehat{\alpha}A \mid \widehat{\alpha}A \mid \underline{\alpha}A. \end{cases}$$

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The structural connectives are *contextual* (as the Gentzen's comma) and each of them is associated with a pair of logical connectives:

Structural symb: Operational symb:



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$$\begin{array}{c|c} \circ_{a} & \bullet_{a} & \{\alpha\} & \widehat{\alpha} \\ \hline \diamond_{a} & \Box_{a} & \blacklozenge_{a} & \blacksquare_{a} & \langle\alpha\rangle & [\alpha] & \widehat{\alpha} & \underline{\alpha} \end{array}$$

by the translations  $au_1$  of precedent and  $au_2$  of succedent into prop. :

$$\begin{array}{rclcrcrc} \tau_{1}(A) & := & A & & \tau_{2}(A) & := & A \\ \tau_{1}(I) & := & \top & & \tau_{2}(I) & := & \bot \\ \tau_{1}(X;Y) & := & \tau_{1}(X) \wedge \tau_{1}(Y) & & \tau_{2}(X;Y) & := & \tau_{2}(X) \vee \tau_{2}(Y) \\ \tau_{1}(X>Y) & := & \tau_{2}(X) \rightarrow \tau_{1}(Y) & & \tau_{2}(X>Y) & := & \tau_{1}(X) \rightarrow \tau_{2}(Y) \\ \tau_{1}(*X) & := & \sim \tau_{2}(X) & & \tau_{2}(*X) & := & \neg \tau_{1}(X) \\ \tau_{1}(\circ_{a}X) & := & \diamond_{a}\tau_{1}(X) & & \tau_{2}(\circ_{a}X) & := & \Box_{a}\tau_{2}(X) \\ \tau_{1}(\circ_{a}X) & := & \langle \alpha \rangle \tau_{1}(X) & & \tau_{2}(\{\alpha\}X) & := & \langle \alpha \rangle \tau_{2}(X) \\ \tau_{1}(\widehat{\alpha}X) & := & \widehat{\alpha}\tau_{1}(X) & & \tau_{2}(\{\alpha\}X) & := & \widehat{\alpha}\tau_{2}(X) \end{array}$$

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# **Display Postulates** $\frac{1}{2} = \frac{X; Y \vdash Z}{Y \vdash X > Z} = \frac{Z \vdash Y; X}{Y > Z \vdash X}$ $\stackrel{\circ_{a}}{\bullet} \frac{ \stackrel{\circ_{a}}{\longrightarrow} X \vdash Y }{X \vdash \bullet Y} \quad \frac{X \vdash \circ_{a} Y}{\bullet X \vdash Y} \stackrel{\bullet_{a}}{\bullet}$ $\stackrel{\{\alpha\}}{\stackrel{\alpha}{\cong}} = \frac{\{\alpha\}X \vdash Y}{X \vdash [\widehat{\alpha}]Y} = \frac{X \vdash \{\alpha\}Y}{[\widehat{\alpha}]X \vdash Y} \stackrel{\widehat{\alpha}}{=}$ $*_{L} \frac{*X \vdash Y}{*V \vdash X} \quad \frac{Y \vdash *X}{X \vdash *V} *_{R}$ $\frac{Z \vdash Y; X}{*Y \colon Z \vdash X} = \frac{X; Y \vdash Z}{Y \vdash *X; Z}$ $**_{L} \frac{**X \vdash Y}{X \vdash Y} \frac{Y \vdash **X}{Y \vdash X} **_{R}$

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#### By definition, structural connectives form *adjoint pairs* as follows:

$$; \dashv > > \dashv ; \quad o_a \dashv \bullet_a \quad \bullet_a \dashv o_a \quad * \dashv *$$

#### (1) Nota Bene: 'adjointness' in Part 2.

So, Display Postulates are 'about the connection between left and right side of the turnstile'.

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$$\dashv > > \dashv$$
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#### (1) Nota Bene: 'adjointness' in Part 2.

So, Display Postulates are 'about the connection between left and right side of the turnstile'.

The Display Postulates allow to disassembly and reassembly structures and provide the following:

## Theorem (Display Property [1.2] [1.5])

Each substructure in a display-sequent is isolable or 'displayable' in precedent or, exclusively, succedent position.

Note that 'in precedent (succedent) position' and 'on the left (right) side of turnstile' coincide in a Gentzen's sequent calculus, but not in a display calculus. E.g. In ' $Y \vdash X > Z$ ', X is on the right of the turnstile but it is in a precedent position, in fact it is displayable on the left side:

$$\frac{Y \vdash X > Z}{X; Y \vdash Z}$$
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#### Theorem (Display Property [1.2] [1.5])

Each substructure in a display-sequent is isolable or 'displayable' in precedent or, exclusively, succedent position.

Note that 'in precedent (succedent) position' and 'on the left (right) side of turnstile' coincide in a Gentzen's sequent calculus, but not in a display calculus. E.g. In ' $Y \vdash X > Z$ ', X is on the right of the turnstile but it is in a precedent position, in fact it is displayable on the left side:

$$\frac{Y \vdash X > Z}{X; Y \vdash Z}$$

$$\frac{Y \vdash X > Z}{Y; X \vdash Z}$$

$$\frac{Y \vdash Y > Z}{X \vdash Y > Z}$$

#### **Structural Rules**

$$- entry/exit rules - Id - \frac{X \vdash P}{P \vdash P} = \frac{X \vdash A \quad A \vdash Y}{X \vdash Y} Cu$$

$$I_{L} = \frac{X \vdash Y}{X; I \vdash Y} = \frac{Y \vdash X}{Y \vdash I; X} I_{R}$$

$$W_{L} = \frac{X \vdash Z}{X; Y \vdash Z} = \frac{Z \vdash Y}{Z \vdash Y; X} W_{R}$$

$$C_{L} = \frac{X; X \vdash Y}{X \vdash Y} = \frac{Y \vdash X; X}{Y \vdash X} C_{R}$$

$$\stackrel{\circ}{=} \frac{X \vdash I}{\odot X \vdash I} = \frac{I \vdash X}{I \vdash \odot X} \stackrel{I}{\odot}$$

$$\stackrel{*}{=} \frac{I \vdash X}{*X \vdash I} = \frac{X \vdash I}{I \vdash *X} \stackrel{I}{*}$$

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#### Structural Rules

Let be  $\circledast \in \{*, \circ_a, \bullet_a, \{\alpha\}, \widehat{\alpha}\}.$ 

$$\overset{\circledast}{:} \frac{ \circledast X ; \circledast Y \vdash Z }{ \circledast (X ; Y) \vdash Z } \quad \frac{Z \vdash \circledast Y ; \circledast X }{Z \vdash \circledast (Y ; X)} \vdots$$

$$\overset{\circledast}{\to} \frac{\circledast X > \circledast Y \vdash Z}{\circledast (X > Y) \vdash Z} \quad \frac{Z \vdash \circledast Y > \circledast X}{Z \vdash \circledast (Y > X)} \overset{>}{\circledast}$$

- manipulation rules -  

$$E_L \frac{Y; X \vdash Z}{X; Y \vdash Z} = \frac{Z \vdash X; Y}{Z \vdash Y; X} E_R$$

$$A_{L} \frac{X; (Y; Z) \vdash W}{(X; Y); Z \vdash W} \quad \frac{W \vdash (Z; Y); X}{W \vdash Z; (Y; X)} A_{R}$$

$$Grn_{L} \frac{X > (Y;Z) \vdash W}{(X > Y);Z \vdash W} \quad \frac{W \vdash X > (Y;Z)}{W \vdash (X > Y);Z} Grn_{R}$$

#### (2) Nota Bene: 'naturality' in Part 2.

So, Structural Rules are 'about the left side or, exclusively, the right side of the turnstile'.

Note that the Excluded Middle is derivable by Grishin's rules as follows:

#### (2) Nota Bene: 'naturality' in Part 2.

So, Structural Rules are 'about the left side or, exclusively, the right side of the turnstile'.

Note that the Excluded Middle is derivable by Grishin's rules as follows:

	$A \vdash A$	
	$A$ ; I $\vdash A$	
	$A$ ; I $\vdash \perp$ ; $A$	
	$I \vdash A > (\perp; A)$	
	$I \vdash (A > \bot); A$	GIII
	$I \vdash A$ ; ( $A > \bot$ )	•
ŀ	$A > I \vdash A > \bot$	-
A	$A > I \vdash A \rightarrow \bot$	
ŀ	$A > I \vdash \neg A$	
	$I \vdash A; \neg A$	
	$I \vdash A \lor \neg A$	

#### **Operational Rules**



Let be 
$$\odot_{\alpha} \in \{\circ_{a}, \bullet_{a}, \{\alpha\}, \widehat{\alpha}\},$$
  
 $\diamondsuit_{\alpha} \in \{\diamondsuit_{a}, \bullet_{a}, \langle\alpha\rangle, \widehat{\alpha}\},$   
 $\boxdot_{\alpha} \in \{\Box_{a}, \blacksquare_{a}, [\alpha], \underline{\alpha}\}.$ 

$$\begin{array}{c} \diamondsuit_{\alpha L} \frac{\odot_{\alpha} A \vdash X}{\diamondsuit_{\alpha} A \vdash X} & \frac{X \vdash A}{\odot_{\alpha} X \vdash \diamondsuit_{\alpha} A} \diamondsuit_{\alpha R} \\ \hline \\ \Box_{\alpha L} \frac{A \vdash X}{\Box_{\alpha} A \vdash \odot_{\alpha} X} & \frac{X \vdash \odot_{\alpha} A}{X \vdash \Box_{\alpha} A} \Box_{\alpha R} \\ \\ \sim_{L} \frac{*A \vdash X}{\sim A \vdash X} & \frac{A \vdash X}{*X \vdash \sim A} \sim_{R} \\ \\ \hline \\ \\ \neg_{L} \frac{X \vdash A}{\neg A \vdash *X} & \frac{X \vdash *A}{X \vdash \neg A} \neg_{R} \end{array}$$

#### (3) Nota Bene: 'functoriality' in Part 2.

So, (one half of the) Operational Rules are 'about left and right side of the turnstile at the same time'.

Let be 
$$\odot_{\alpha} \in \{\circ_{a}, \bullet_{a}, \{\alpha\}, \widehat{\alpha}\},$$
  
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#### (3) Nota Bene: 'functoriality' in Part 2.

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#### In a context whit $Pre(\alpha)$ , we allow the following no-standard rules.

### Contextual Operational Rules

$$\begin{array}{c} \text{- translation rules -} \\ \text{reverse}_{L} \quad \frac{\text{Pre}(\alpha); \{\alpha\} A \vdash X}{\text{Pre}(\alpha); [\alpha] A \vdash X} \quad \frac{X \vdash \text{Pre}(\alpha) > \{\alpha\} A}{X \vdash \text{Pre}(\alpha) > \langle \alpha \rangle A} \text{ reverse}_{R} \end{array}$$

#### **Contextual Structural Rules**

 $\begin{array}{c} \textbf{-entry/exit rules -} \\ \hline X \vdash Y \\ \hline \{\alpha\}X \vdash \{\alpha\}Y \end{array} \text{ balance} \end{array}$ 

$$\begin{array}{c} \operatorname{atom}_{L} \overline{\{\alpha\} \, p \vdash p} & \overline{p \vdash \{\alpha\} \, p} \quad \operatorname{atom}_{R} \\ \\ \operatorname{reduce}_{L} \overline{\frac{\operatorname{Pre}(\alpha); \{\alpha\} A \vdash X}{\{\alpha\} A \vdash X}} & \frac{X \vdash \operatorname{Pre}(\alpha) > \{\alpha\} A}{X \vdash \{\alpha\} A} \quad \operatorname{reduce}_{R} \end{array}$$

 $\begin{array}{c} - \textit{manipulation rules} - \\ \textit{swap-in}_{L} & \frac{\textit{Pre}(\alpha); \{\alpha\}\circ_{a}X \vdash Y}{\textit{Pre}(\alpha); \circ_{a}\{\beta\}_{\alpha a \beta}X \vdash Y} & \frac{Y \vdash \textit{Pre}(\alpha) > \{\alpha\}\circ_{a}X}{Y \vdash \textit{Pre}(\alpha) > \circ_{a}\{\beta\}_{\alpha a \beta}X} \textit{ swap-in}_{R} \\ \textit{s-out}_{L} & \frac{\left(\textit{Pre}(\alpha); \circ_{a}\{\beta\}X \vdash Y \mid \alpha a \beta\right)}{\textit{Pre}(\alpha); \{\alpha\}\circ_{a}X \vdash \textbf{;}\left(Y \mid \alpha a \beta\right)} & \frac{\left(Y \vdash \textit{Pre}(\alpha) > \circ_{a}\{\beta\}X \mid \alpha a \beta\right)}{\textbf{;}\left(Y \mid \alpha a \beta\right) \vdash \textit{Pre}(\alpha) > \{\alpha\}\circ_{a}X} \textit{ s-out}_{R} \end{array}$ 

- [1.1] A. Baltag, L.S. Moss, S. Solecki, *The logic of public announcements,* common knowledge and private suspicions, TARK, 43-56, 1998
- [1.2] N. Belnap, *Display logic*, Journal of Philosophical Logic, 11: 375-417, 1982
- [1.3] G. Greco, A. Kurz, A. Palmigiano, *Dynamic Epistemic Logic Displayed*, Submitted, 2013.
- [1.4] R. Goré, L. Postniece, A. Tiu, Cut-elimination and Proof Search for Bi-Intuitionistic Tense Logic, Proc. Adv. in Modal Logic, 156-177, 2010
- [1.5] H. Wansing, *Displaying modal logic*, Kluwer Academic Publishers, 1998

# Outline

#### Part 2 - Category Theory

- Basic notions
- Link to Display calculi

## 5 Framework





Beware: we will be sloppy and intuitive on the technical details. Main reference: S. Awodey. *Category Theory*, Oxford Logic Guides, vol. 49. Oxford: Oxford University Press, 2006.

# **Categories and functors**

#### Definition

#### A category C is made of

- objects *A*, *B*, *C*, ...
- arrows  $f : A \rightarrow B, g : A \rightarrow C, \ldots$

Arrows are closed under composition (when target and source match) and composition of arrows is associative. Every object *A* has an identity arrow  $1_A$  that works as the unit of the composition.

#### Definition

A functor  $F : \mathbf{C} \to \mathbf{D}$  is a pair of maps  $(F_1, F_2)$  such that

- F<sub>1</sub> maps object of C in objects of D
- F<sub>1</sub> maps arrows of **C** in arrows of **D**

and also preserves sources and targets, identities and compositions.

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#### Definition

Given  ${\bf C}$  and  ${\bf D},$  the product category  ${\bf C}\times {\bf D}$  has

- as objects pairs of objects (C, D), with C in C and D in D
- as arrows pairs of arrows (f, f'), with f in **C** and f' in **D**

In a category **B** the *product* of two objects *A*, *B* is an object  $A \times B$  equipped with two arrows  $\pi_1 : A \times B \to A$  and  $\pi_2 : A \times B \to B$  (projections) such that  $\forall C, f_1 : C \to A, f_2C \to B \exists ! g : C \to A \times B$  that makes the following diagram commute



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# **Natural transformations**

#### Definition

Given two functors  $F, G : \mathbb{C} \to \mathbb{D}$ , a *natural transformation*  $\eta : F \to G$  is a family of arrows in  $\mathbb{D}$  indexed by the objects of  $\mathbb{C}$  such that, for every arrow  $f : \mathbb{C} \to B$  in  $\mathbb{C}$ , in  $\mathbb{D}$  we have

$$F(C) \xrightarrow[F(f)]{} F(B)$$

$$\downarrow^{\eta_C} \qquad \qquad \downarrow^{\eta_B}$$

$$G(C) \xrightarrow{G(f)} G(B)$$

If all the arrows in the family  $\eta$  are isomorphisms, we call  $\eta$  a *natural isomorphism*.

# **Adjoints**

#### Definition

Given two functors  $F : \mathbb{C} \to \mathbb{D}$  and  $G : \mathbb{D} \to \mathbb{C}$  we say that F is left adjoint of G, in symbols  $F \dashv G$ , if  $\forall C$  in  $\mathbb{C}$  and D in  $\mathbb{D}$  there is a bijective correspondence between arrows  $F(C) \to D$  in  $\mathbb{D}$  and arrows  $C \to G(B)$  in  $\mathbb{C}$ . This is usually written

$$\frac{F(C) \to D}{C \to G(B)}$$

Moreover, this bijection is natural both in C and D.

#### display calculi are calculi for arrows

in the sense that proofs are seen as arrows,

# $\frac{A \vdash_1 B}{C \vdash_2 D}$

means there is a unique way to build  $\vdash_2$  from  $\vdash_1$  and

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We have seen that in Display Calculi we have Operational Rules, Structural Rules and Display Rules; each having a particular shape. The shapes are, respectively

$$1. \frac{C \vdash D}{F(C) \vdash F(D)} = 2. \frac{C \vdash F(D)}{C \vdash G(D)} = 3. \frac{F(C) \vdash D}{C \vdash G(D)}$$

When we read these as instructions to build arrows, we have that

- rules of type 1 are given by functoriality
- rules of type 2 are given by *naturality*
- rules of type 3 are given by *adjointness*
- (Note: we also have rules of type 2 with functors on the left)

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We have seen the general idea, let us try to be more precise.

#### Definition

A *logic* is a category **U** having categories as objects and functors as arrows; one of such object is called **P**, it is the category having formulas as objects and proofs as arrows.

This seems a rather abstract and weak definition. However, this already ensure that, being **P** a category,

- there is a proof  $A \vdash_{Id_A} A$  for each formula A, the identity proof
- 2 we can compose proofs if target and source match, the Cut

$$\frac{A \vdash_x B}{A \vdash_{y \circ x} C} \xrightarrow{B \vdash_y C}{}$$

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$$\frac{A\vdash_{x}B}{A\vdash_{y\circ x}C}$$

In this framework the features of a logic depend on the following additional assumptions:

- the objects in U and the closure under specific categorical constructions (e.g. the product) determine the "sorts" of the logic
- the arrows in U determines the connectives of the logic
- the relations between these arrows (seen as functors), give the rules of the logic

# **Minimal Logic**

To see how this work we will look at an example: Minimal Logic. Assume **U** contains *P* and is closed under products, terminal objects and ()<sup>op</sup>, the functor that flips all the arrows in the category.

Assume the existence of the functors:

- $\bullet \land : \mathbf{P} \times \mathbf{P} \to \mathbf{P}$
- $\vee$  :  $\mathbf{P}^{op} \times \mathbf{P}^{op} \to \mathbf{P}^{op}$
- $\rightarrow: \mathbf{P}^{op} \times \mathbf{P} \rightarrow \mathbf{P}$
- $\bullet \neg : \mathbf{P}^{op} \to \mathbf{P}$

 $\bullet \ \top : \mathbf{1} \to \mathbf{P}$ 

Note that we cannot just define these functors: we need to assume the existence of enough arrows in **P** in order to have functoriality.

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In order to have the usual rules for Minimal Logic, we need to buy something more, namely the mutual relations between such functors. We assume the adjunctions

•  $\lor \dashv \Delta \dashv \land$ 

- $A \land \dashv A \rightarrow$ , for all formulas A in **P**
- $\top \land \dashv Id$  (*Id* is the identity functor)

and the natural isomorphism (here displayed in the components A, B)

•  $(A \rightarrow B) \land (A \rightarrow \neg B) \simeq \neg A$ 

These give us the usual rules of minimal logic (examples at the blackboard).

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### **Advantages**

- Modularity: Each connective is introduced in isolation, and we are extremely free in drawing the mutual relations between the connectives (but we are constrained by the categorical contructions available in U).
- *Behaviourism*: We do not define a language starting from atomic propositions, we merely define possible constructions on formulas (functors) and their effects on proofs (adjoints, nat. transformations).
- *Cut Elimination*: Being close to display calculi, it is easy in principle to check the premises of Belnap's Theorem.
- *Reduction*: If the project is feasible, the framework allows for a completely categorical treatment of syntax and proof theory.

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Some ideas for what we will do next:

- Explore the capabilities of the framework in expressing more complex logics, such as modal logic or first order logic.
- Investigate how this work relates to Categorical Semantics and Functorial Model Theory.
- Study how the framework is connected with the other works in Categorical Proof Theory and the issue of identity of proofs.
- Can the framework give insights into Proof Theoretic Semantics?