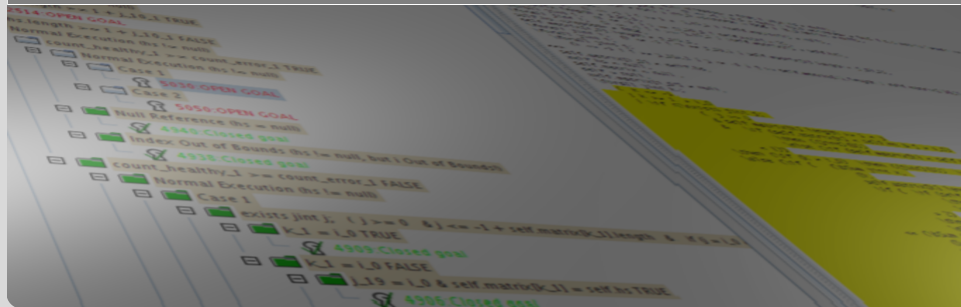


Formal Specification and Verification of Voting Software

Bernhard Beckert | ComSoC, 14.04.13

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FORMAL SPECIFICATION AND VERIFICATION

What?

Logic-based methods for

- specification
(describing a system's properties)
- verification
(proving that a system satisfies its specification)

Tool Support is Essential

- Automate repetitive tasks
- Avoid clerical errors, etc.
- Cope with large/complex systems
- Make verification certifiable

Why?

Dependable Systems

- Safety
- Security

Why?

Dependable Systems

- Safety
- Security



Specification and Verification

○○●○○○

Information-flow

○○○○○

Single Transferable Vote @CADE

○○○○○○○○○○

Why?

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- Safety
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Why?

Better Understanding of System's Properties

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classical science

THEORY

EXPERIMENT

Why?

Better Understanding of System's Properties

classical science	THEORY	EXPERIMENT
computational science		

Why?

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classical science	THEORY	EXPERIMENT
computational science		SIMULATION

Why?

Better Understanding of System's Properties

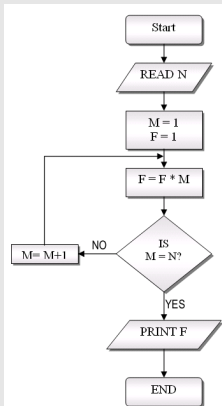
classical science	THEORY	EXPERIMENT
computational science	AUTOMATED REASONING	SIMULATION

Formal Specification and Verification

Specification may be Declarative or Algorithmic

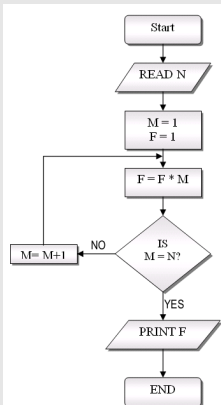
Specification may be Declarative or Algorithmic

Algorithmic



Specification may be Declarative or Algorithmic

Algorithmic



Declarative

$$F = N!$$

It is important to know ...

What System

- Vote casting
- Vote counting
- Vote transmission
- Result verification

What Specification

- Functional
- Resources
- Security
- ...

What Level of Abstraction

- Declarative description
- Abstract automaton
- Abstract algorithm /
flow chart
- Implementation

It is important to know ...

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VERIFYING INFORMATION-FLOW PROPERTIES

Joint work with

Daniel Bruns, Christoph Scheben, Peter H. Schmitt
Karlsruhe Institute of Technology
(KeY Tool)

Ralf Küsters, Thomas Truderung
University of Trier

Jürgen Graf
Karlsruhe Institute of Technology
(Joanna Tool)

System

- Part of simple e-voting system
- Transfer of vote from client to server, computation of result by server

Specification

- Nothing can be learned about votes except the result

Abstraction Level

System: Implementation in Java

Specification: Java Modelling Language

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www.key-project.org

Deductive Program Verification

- Java
- Specification:
Java Modeling Language
- Source-code level

KeY Tool

- Deductive rules for all Java features
- Sequent calculus for Dynamic Logic
- 100% Java Card
- High degree of automation / usability
>10,000 LOC / expert year



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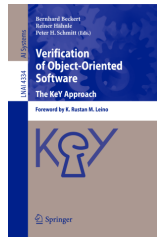
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Example:

JML Specification of a Java Method

```
/*@ requires a.length > 0;  
  @ ensures (\forall int i; 0<=i && i<a.length ;  
  @         \result <= a[i]);  
  @ ensures (\exists int i; 0<=i && i<a.length ;  
  @         result == a[i]); @*/
```

```
int min(int []a) {
```

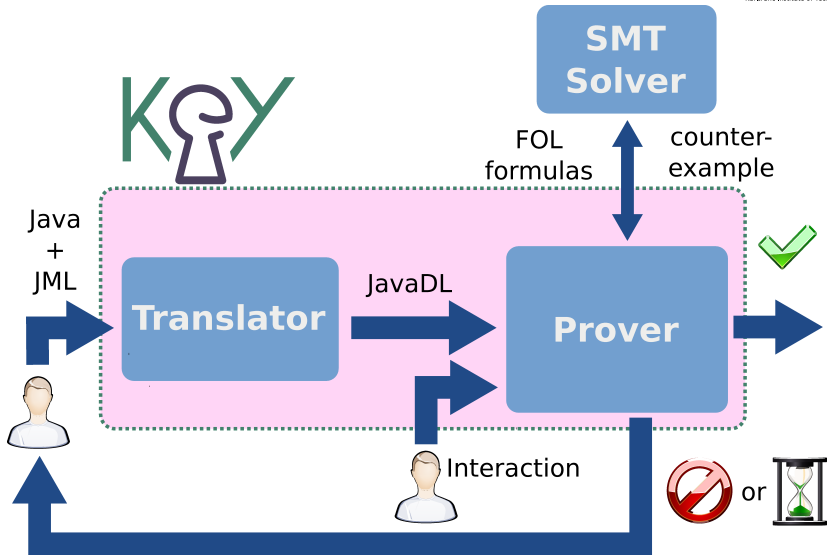
```
  int i, min; min = a[0];
```

```
/*@ maintaining 0 <= i && i <= a.length;  
  @ maintaining (\forall int j; 0 <= j &&  
  @             j < i; a[j] >= min);  
  @ maintaining (\exists int j; 0 <= j  
  @             && j < a.length; min == a[j]); @*/
```

```
  for (i = 0; i < a.length; i++)  
    { if (a[i] < min) min = a[i]; }  
  return min;
```

```
}
```

KeY Verification Process



Verified

Joanna Tool: No information-flow in communication

Joanna Tool: No information-flow in server besides published result

KeY Tool: Election result correctly computed

KeY Tool: Computed result carries no additional information

Missing

Integrity of votes: Votes not changed during communication

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ANALYSING STV VOTING SCHEME USED AT CADE CONFERENCES

Joint work with

Carsten Schürmann
IT University of Copenhagen

Rajeev Goré
Australian National University

System

- Single Transferable Vote Algorithm
as used in election of the CADE Conference board of trustees

Specification

- Properties of election result

Abstraction Level

System: Abstract algorithm formalised in linear logic program
(Celf System)

Specification: Axioms formalised in first-order logic

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(Cell System)

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System for Preferential Voting

- Used in real-world elections
- Proportional representation
- Does not necessarily elect Condorcet winner

“Standard” Version

$$\text{Quota } Q := \left\lfloor \frac{\text{votes}}{\text{seats}+1} \right\rfloor + 1$$

Repeat until all seats filled (or not enough candidates left)

- if candidate with Q first-preference votes exists:
 - declare elected
 - delete Q of the votes
 - delete from ballot-box
- else
 - delete weakest candidate from ballot-box

Various choice points!

Various versions!

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Various versions!

Example

Candidates: *A*, *B*, *C*, *D*

Seats: 2

Votes:

A > *B* > *D*

A > *B* > *D*

A > *B* > *D*

D > *C*

C > *D*

Example

Candidates: *A*, *B*, *C*, *D*

$$Q = \left\lfloor \frac{5}{2+1} \right\rfloor + 1 = 2$$

Seats: 2

Votes:

A > *B* > *D*

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Example

Candidates: A , B , C , D $Q = \left\lfloor \frac{5}{2+1} \right\rfloor + 1 = 2$

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Computes an approximation to an optimisation problem

therefore IMPOSSIBLE in PRACTICE

Precise functional specification covering all inputs

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Precise functional specification covering all inputs

Two Properties

- There are enough votes for each elected candidate (ignoring preferences)
- Election result is consistent with union U of preferences if U is consistent (ignoring number of votes)

Formalisation of 1st Property

$$\begin{aligned} & \exists a(\\ & \quad \forall i(1 \leq i \leq v \rightarrow 0 \leq a[i] \leq s) \wedge \\ & \quad \forall i(1 \leq i \leq v \rightarrow (a[i] \neq 0 \rightarrow r[a[i]] \neq 0) \wedge \\ & \quad \forall i((1 \leq i \leq v \wedge a[i] \neq 0) \rightarrow \exists j(1 \leq j \leq c \wedge b[i, j] = r[a[i]])) \wedge \\ & \quad \forall k((1 \leq k \leq s \wedge r[k] \neq 0) \rightarrow \\ & \quad \quad \exists count(count[0] = 0 \wedge \\ & \quad \quad \quad \forall i(1 \leq i \leq v \rightarrow (a[i] = k \rightarrow count[i] = count[i-1] + 1) \wedge \\ & \quad \quad \quad \quad (a[i] \neq k \rightarrow count[i] = count[i-1]))) \wedge \\ & \quad \quad \quad count[v] = 0)) \\ & \quad) \end{aligned}$$

[Beckert/Goré/Schürmann, CADE 2013]

Method

- Generate all possible ballot-boxes (up to certain bounds)
- Run through algorithm implemented in linear logic program (Celf)
- Check result w.r.t. properties

Quote from CADE Bylaws (legal document)

Procedure STV

```
Elected <-- empty
T <-- Tbl          { * Start with the original vote matrix * }
for E <-- 1 to K
  N' <-- N-E+1    { * Choose a winner among N' candidates * }
  T' <-- T        { * store the current vote matrix * }
  while (no candidate has a majority of 1st preferences)
    w <-- one weakest candidate
    for all candidates c { * remove all weakest candidates * }
      if c is equally weak as w
        Redistribute(c,T)
    end for
  end while
  win <-- the majority candidate
  Elected <-- append(Elected, [win])
  T <-- T'        { * restore back to N' candidates * }
  Redistribute(win, T) { * remove winner & redistrib. votes * }
end for

End STV
```

CADE-STV

- Quota: $>50\%$ of votes (majority)
- Restart with original ballot-box
(deleted votes and weakest candidates come back)
- No autofill if not enough candidates

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A > *B* > *D*

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$$Q = \left\lfloor \frac{5}{2} \right\rfloor + 1 = 3$$

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Candidates: A , B , C , D

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Votes:

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~~A~~ > B > D 2

~~A~~ > B > D 3

D > C

C > D

Elected: A , B

No proportional representation!
Majority rules!

Conclusion I

Support in reasoning about voting schemes needed

Conclusion II

Can be automated with bounded model checking

Conclusion III

Tailor-made properties for specific voting systems needed

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